

guidelines for the offline round

TECHNOLOGY WHERE HEALTHCARE MEETS LIFESTYLE

PROBLEM STATEMENT:

Design an innovative solution that seamlessly integrates healthcare and daily lifestyle through technology, empowering individuals to proactively manage their health while enhancing their quality of life. Focus on improving accessibility, affordability, and efficiency in health management while addressing gaps such as mental wellness, physical fitness, nutrition, sleep hygiene, social connectivity, or personalized care. The goal is to create a scalable, intuitive system that transforms healthcare from reactive to proactive, making healthy living an effortless and engaging part of everyday routines. Provide emphasis on preventive healthcare rather than cures for symptoms

RULES:

1. Submissions must be original ideas or significantly improve upon existing solutions.
2. Plagiarism or recycled projects will be disqualified.
3. All code should be hosted on a public repo on Github. The repo should be made **post 12PM on 8th March, 2025** (the day of the hackathon) and shared with us on our platform (more details will be provided later).
4. Make sure your code commits are descriptive and professional so that it's easier for us to keep track and mentor everything as mentor rounds contribute to the overall rubrics.
5. All submissions must include a presentation using our given pre-made template (Will be provided to you **2PM on 8th March, 2025**) :
 - a. Idea (in detail)
 - b. Impact in the real world
 - c. Features of your solution
 - d. Its implementation and code snippets
 - e. List of progress milestones crossed in the last 24 hours, differentiating your project now, from its initial stage(Online round)
 - f. Architecture diagram (Cannot be the same you submitted during the online round)
6. There will be 3 mentor rounds at:
 - a. 3pm on 8th March: Will be an initial conversation about your idea, counts towards ~ 17% weightage
 - b. 11pm on 8th March: Will be a progress checkup and a conversation about their action plan for the rest of the hackathon, counts towards ~ 33% weightage
 - c. 9am on 9th March: Will be the final mentor overview going over their previously declared action plan, counts towards ~ 50% weightage
7. Mentoring rounds will be followed by the final judging round once the hackathon ends.

SOFTWARE TRACK:

1. The solution must demonstrate some concrete innovation. For example, LLM and API wrappers will not score very highly during judging. You are encouraged to build something that adds value to existing technologies or develop something on your own which will set your submission apart.
2. Any external datasets used must be publicly available and properly cited.
3. During submissions, you should have a working prototype link hosted online of the entire project or at least as much of the project as possible.
4. Projects will be judged on novelty, feasibility, scalability, etc.

HARDWARE TRACK:

1. The solution cannot rely solely on simple IoT devices; it must include advanced hardware elements (e.g., sensors integrated with circuitry, robotics, or novel hardware designs).
2. Hardware designs must be original or incorporate significant innovations. Reusing off-the-shelf solutions without substantial improvements is not allowed.
3. For the Hardware submissions, you will be mandated to pitch your project to the judges in a small time frame at the end of the hackathon.
4. Projects will be judged on novelty, feasibility, robustness, etc.